DAILY PROGRESS REPORT (DAY 2)

27th November, 2022.

We held a meeting on Google Meet to work on our story board and deliberate on the story line.

Name of Story – Climate Change and its impact on Humanity

We went on into discussing the breakdown of our story canvas

Here are some of the areas we worked

* Purpose
* Audience
* Key message
* Story
* People & Place
* Call to action
* Style & Tone
* Campaign
* Outcomes
* Indicators

We were able to come up with a rough draft drawn from the sketch of ideas from the above points.

With this progress, tasks were assigned to each member of the team to deliver tomorrow.

Task Assigned:

UI Design Layout on Figma and Unity – @DeeOla

Resource / Asset gathering - @Babsbarokah & @aynerd2

Creation of our game project and importing Assets. - @Jeph.eth

